

CILIN “HARRY” CHEN

646-427-1685 / cilinchen.725@gmail.com / www.harrychen.info
Motion Graphics Designer & 3D Generalist

EDUCATION

School of Visual Arts

2016 - 2020

BFA Computer Art, Animation & VFX

HONORS/AWARDS

- Rookie Awards 2020: Rookie of the Year - 3D Animation - Highly Commended
- Received High Term Honors(GPA 4.0) for 3 times
- MDC Contest: Lost Civilization - Finalist

SKILLS

- Software: Maya, Cinema 4D, Houdini, Nuke, Marvelous Designer, Clarisse iFX, UV Layout, Substance Painter, Substance Designer, Adobe Creative Suite (After Effects, Photoshop, Illustrator, Premiere, Dimension, Fuse), Sublime Text
- Coding: Python Scripting, VEX
- Renderers: Arnold, Redshift, Octane, Clarisse iFX
- Languages: Proficient in English and Mandarin

WORK EXPERIENCE

Free Range VFX

2020

- Freelance as Designer/Animator
 - Working on multiple projects including a few advertising campaigns and a film festival bumper.

Perception Media, LLC

2019

- Intern as Jr Designer/Animator
 - Working on MAXON Cinema 4D R21 roadshow project. Responsible for developing style frames, models, shading/texturing, lighting as well as the animatic.

TransMind Media Co., Ltd

2015

- Intern as Packaging Designer
 - Working on advertising projects for a local television station. Responsible for making 2D & 3D motion graphics

Plusmos VFX Co., Ltd (Previously Known as Sentyas VFX Co., Ltd)

2014

- Intern as Compositing Artist
 - Working on the film “The Monkey King”. Responsible for rotoing and green screen compositing